Jet substructure: back to basics

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Applications of Jet Substructure to New Physics Searches
Perimeter Institute for Theoretical Physics
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As a field we've devised O(10-20) powerful methods to tag jet substructure.

Many of the methods have been tried out in searches and work; these kinds of methods will be crucial for searches in the years to come.

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But from outside, the many methods make the field look pretty confusing.

And from inside, I get the impression we don't always know why or how the methods work – which is bad if we're looking for robustness.

Is it time to get back to basics?

What was the original motivation?

Normal R=0.4/0.5 jet finding fails to find one jet per prong of a boosted [W/Z/H/top/NP] hadronic decay.

We need to make sure that this doesn't prevent us from using EW-scale particles in TeV scale searches.

Question #1:

To what extent are the things we do with "normal" jets (and leptons) mirrored in the things we're doing with "fat" jets?

What have we found out in the meantime?

There's a huge number of things you can do with jet substructure.

Many of the things appear to improve mass resolution, background rejection, etc. [at least in MC simulation]

Question #2:

How should we balance improvements v. "complexity" of method?

Resolved Analysis

Find one jet/prong

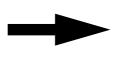
Cut on jet p_t , Δy , ...

Resolved Analysis

Find one jet/prong

Cut on jet p_t , Δy , ...

Fat-jet Analysis



Find subjets



Cut on subjet z, ΔR , ...

[MDT/Prune/Trim/Filt/XYZTopTagger/Template ...]

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Isolation cut for colourless leptons, γ

Cut on radiation in jet for q/g discrimination

Resolved Analysis

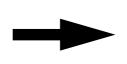
Fat-jet Analysis

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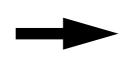
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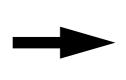


Find subjets

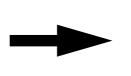


Cut on subjet z, ΔR , ...

[MDT/Prune/Trim/Filt/XYZTopTagger/Template ...]

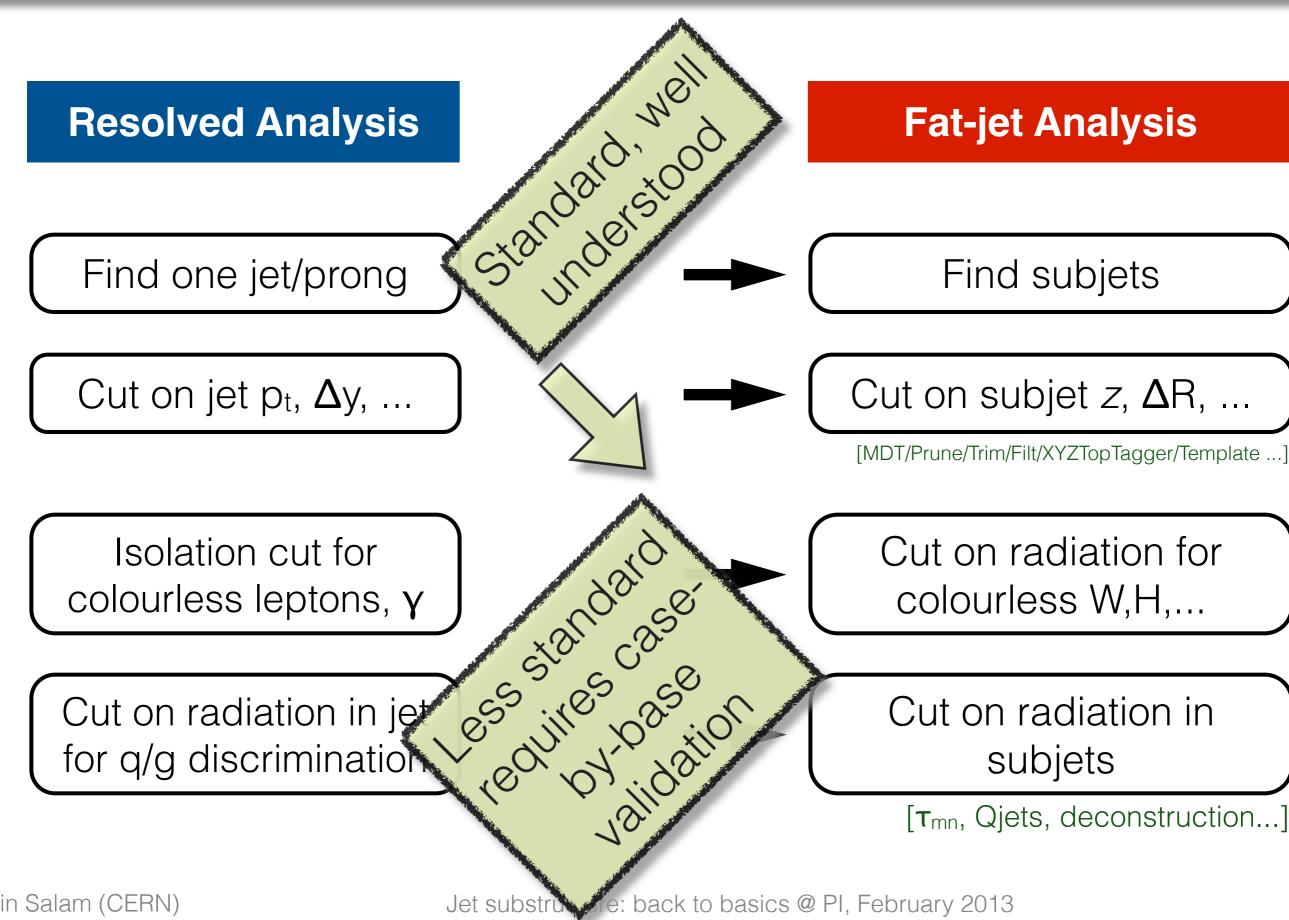


Cut on radiation for colourless W,H,...



Cut on radiation in subjets

 $[\tau_{mn}, Qjets, deconstruction...]$



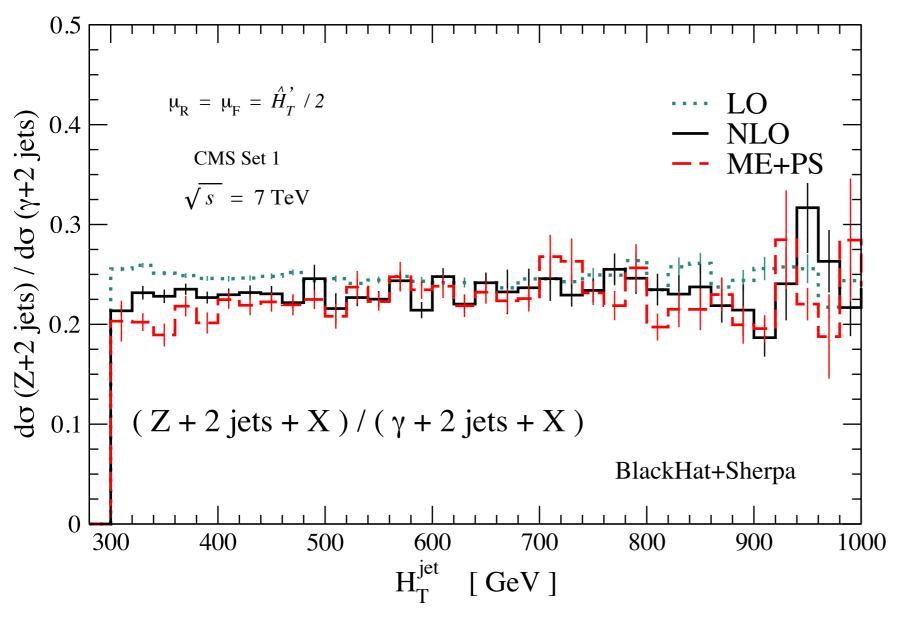
Cut on radiation in subjets

[τ_{mn} , Qjets, deconstruction...]

[Analytic] understanding

Understanding your taggers means you know what tools you can safely use with them

For robustness, you can then choose taggers whose distributions can be predicted in many ways



Just like

MET(Z→νν) in

multijets is reliably

estimated from

γ+jets because

multiple types of

calculations of the

ratio agree

What do we know currently?

Boost 2010 proceedings:

The [Monte Carlo] findings discussed above indicate that while [pruning, trimming and filtering] have qualitatively similar effects, there are important differences. For our choice of parameters, pruning acts most aggressively on the signal and background followed by trimming and filtering.

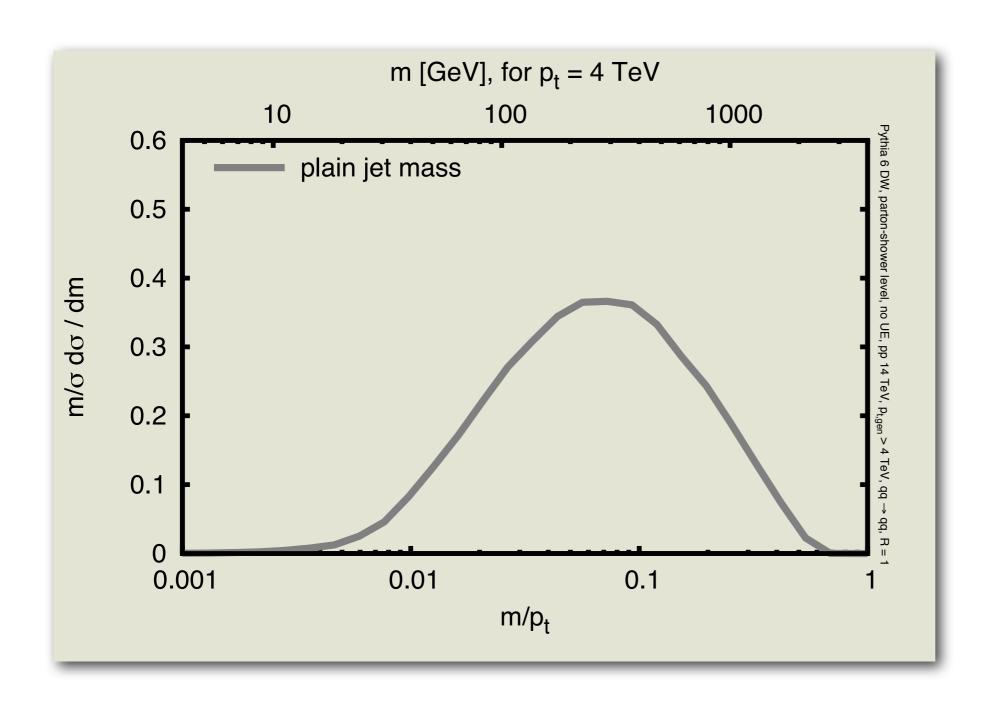
At the time:

- No clear picture of why the taggers might be similar or different
- No clear picture of how the parameter choices affect the taggers

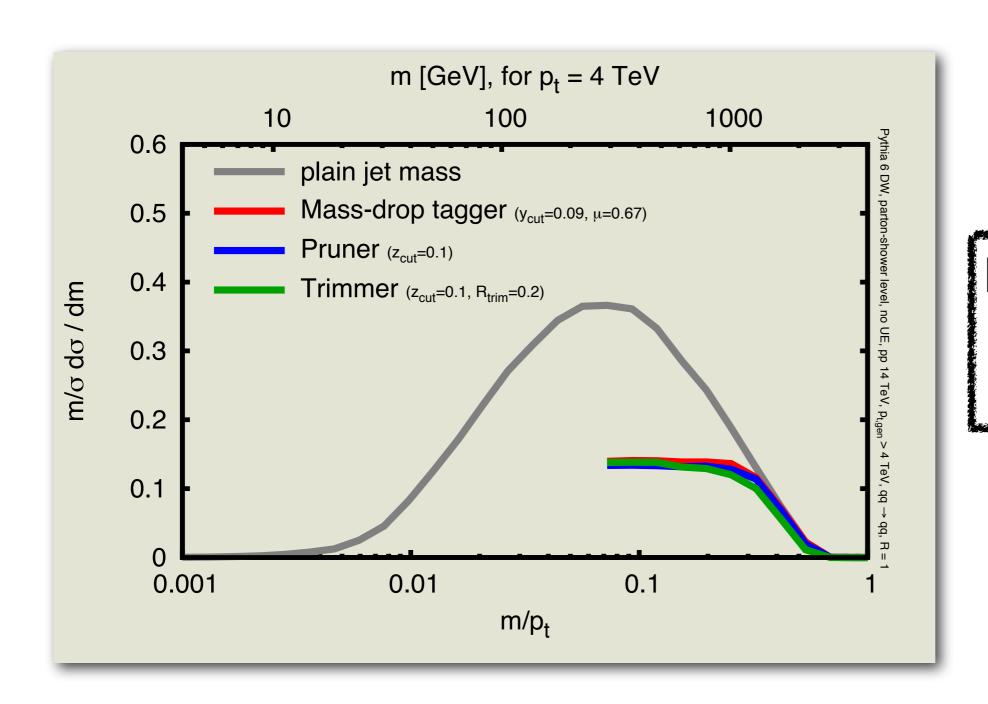
Today:

 I'll show a selection of preliminary lessons from studies for background jets in progress with Dasgupta, Fregoso and Marzani

The "right" MC study can already be instructive (testing on background [quark] jets)

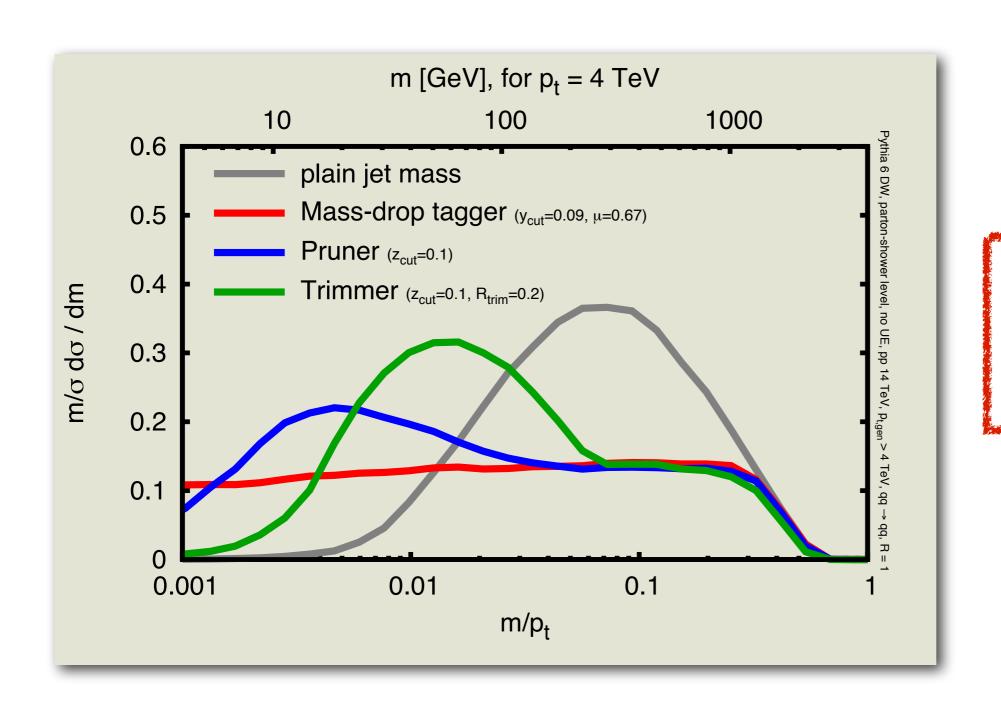


The "right" MC study can already be instructive (testing on background [quark] jets)



Different taggers are apparently quite similar

The "right" MC study can already be instructive (testing on background [quark] jets)

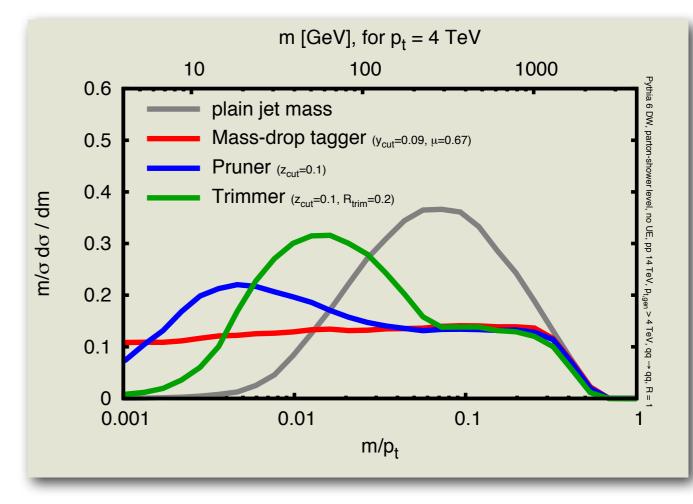


But only for a limited range of masses

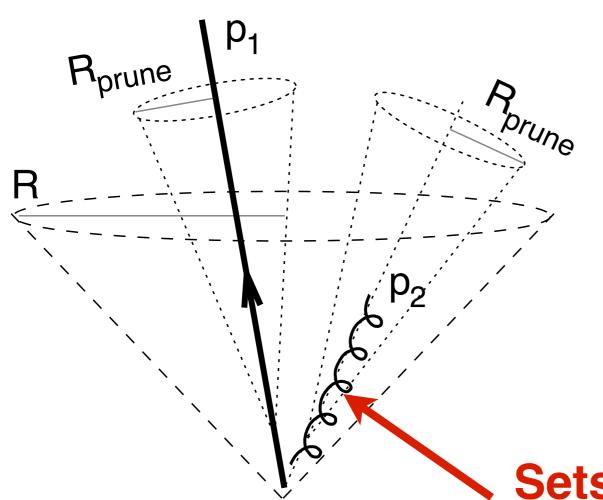
Do we care about such differences?

- Think data-driven backgrounds: kinks can seriously mess with you [especially if you got used to their being absent, e.g. from moderate pt tests]
- How do these structures depend on the z_{cut}, y_{cut}, R_{trim}, etc. parameters?
- Are these structures telling us something we might want to know about the taggers? E.g. how to improve them?

This calls for analysis and calculation



Pruning [7,8] takes an initial jet, and from its mass deduces a pruning radius $R_{\text{prune}} = R_{\text{fact}} \cdot \frac{2m}{p_t}$, where R_{fact} is a parameter of the tagger. It then reclusters the jet and for every clustering step, involving objects a and b, it checks whether $\Delta_{ab} > R_{\text{prune}}$ and $\min(p_{ta}, p_{tb}) < z_{\text{cut}} p_{t,(a+b)}$, where z_{cut} is a second parameter of the tagger. If so, then the softer of the a and b is discarded. Otherwise a and b are recombined as usual. Clustering then proceeds with the remaining objects, applying the pruning check at each stage.



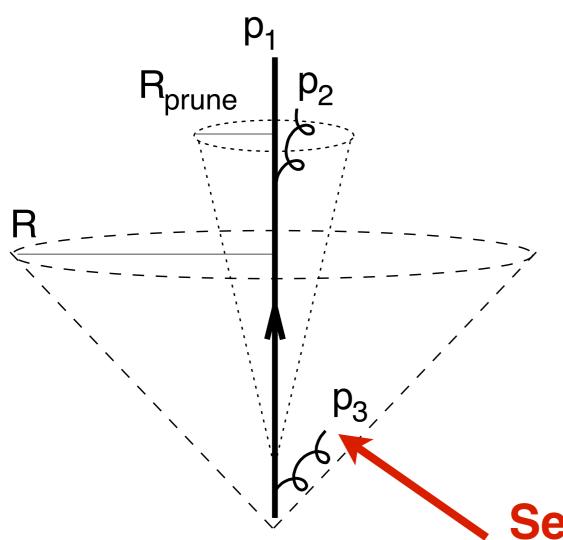
What pruning is meant to do:

Choose an R_{prune} such that different hard prongs (p₁, p₂) end up in different hard subjets.

Discard any softer radiation.

Sets pruning radius, & hard enough to end up as subjet

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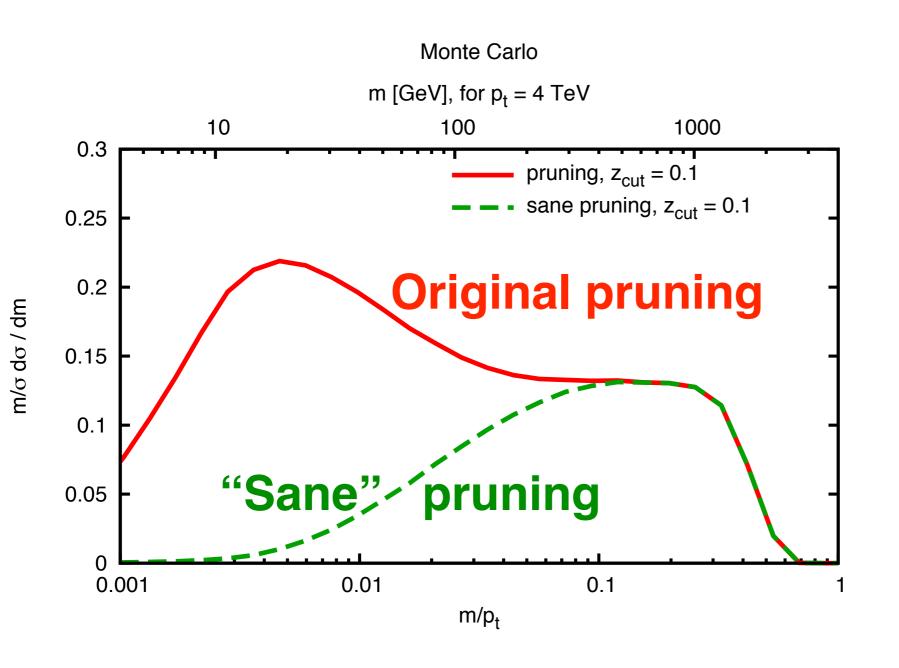
What pruning sometimes does

Chooses R_{prune} based on a soft p₃ (dominates total jet mass), and leads to a single narrow subjet whose mass is also dominated by a soft emission (p₂, within R_{prune} of p₁, so not pruned away).

Sets pruning radius, but gets pruned away

A simple fix: "sane" pruning

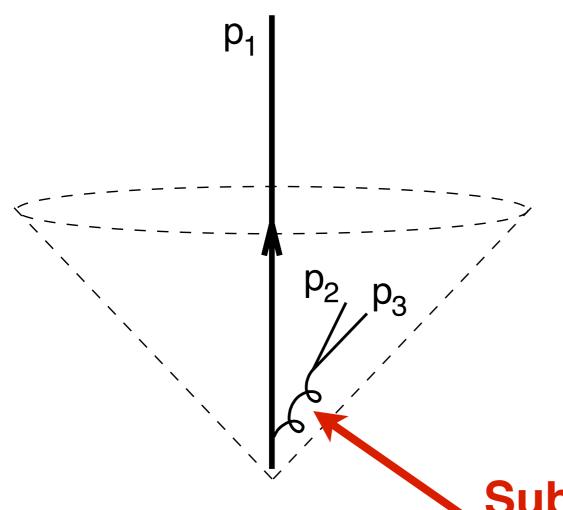
Require at least one successful merging with $\Delta R > R_{prune}$ and $z > z_{cut}$



"sane" pruning is effectively placing an isolation cut on radiation around the tagged object

Mass drop tagger

- 1. Break the jet j into two subjets by undoing its last stage of clustering. Label the two subjets j_1, j_2 such that $m_{j_1} > m_{j_2}$.
- 2. If there was a significant mass drop, $m_{j_1} < \mu m_j$, and the splitting is not too asymmetric, $y = \min(p_{tj_1}^2, p_{tj_2}^2) \Delta R_{j_1j_2}^2 / m_j^2 > y_{\text{cut}}$, then deem j to be the tagged jet.
- 3. Otherwise redefine j to be equal to j_1 and go back to step 1 (unless j consists of just a single particle, in which case the original jet is deemed untagged).



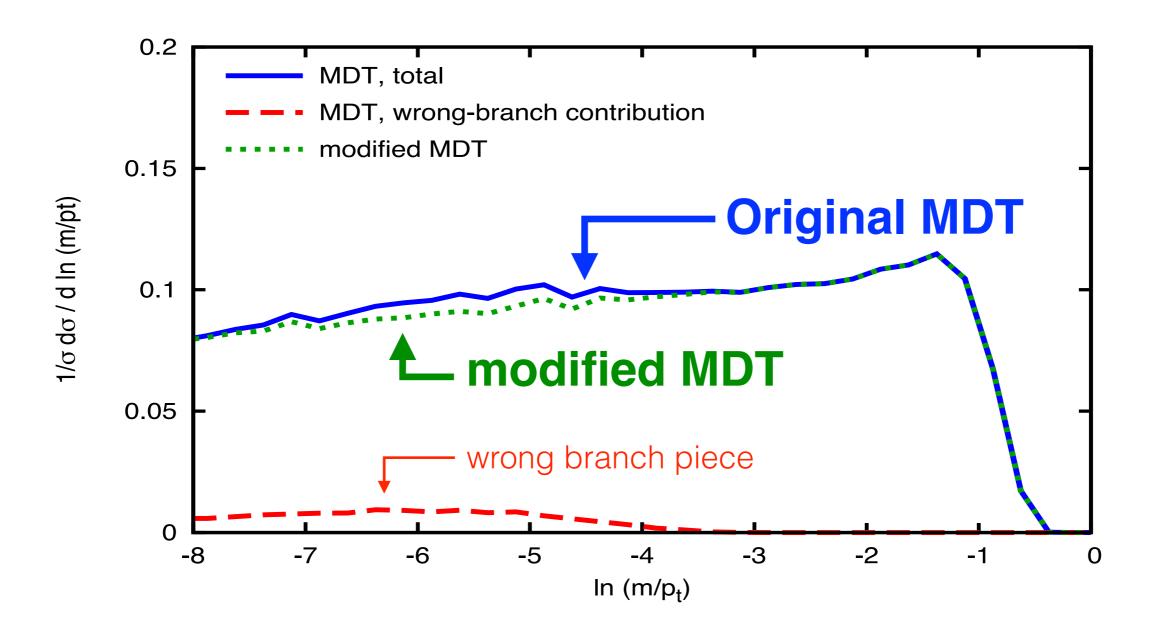
What MDT does wrong:

Follows a soft branch (p₂+p₃ < y_{cut} p_{jet}) with "accidental" small mass, when the "right" answer was that the (massless) hard branch had no substructure

Subjet is soft, but has more substructure than hard subjet

A simple fix for "modified" Mass Drop Tagger:

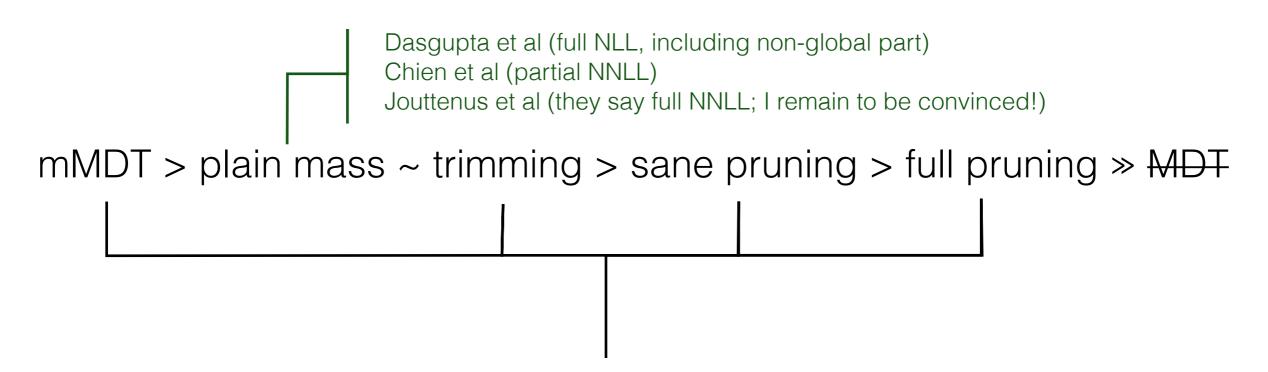
When recursing, follow branch with larger (m²+p_t²) (rather than the one with larger m)



What about analytic calculations of the taggers?

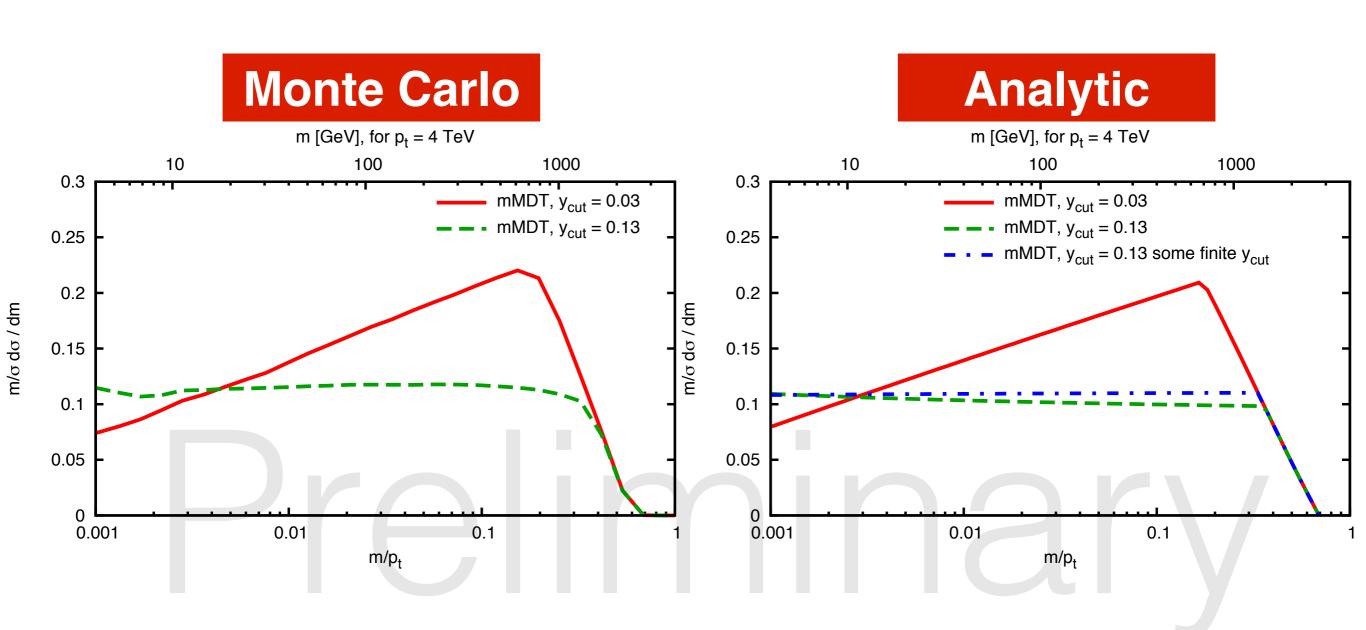
Simpler

More complex



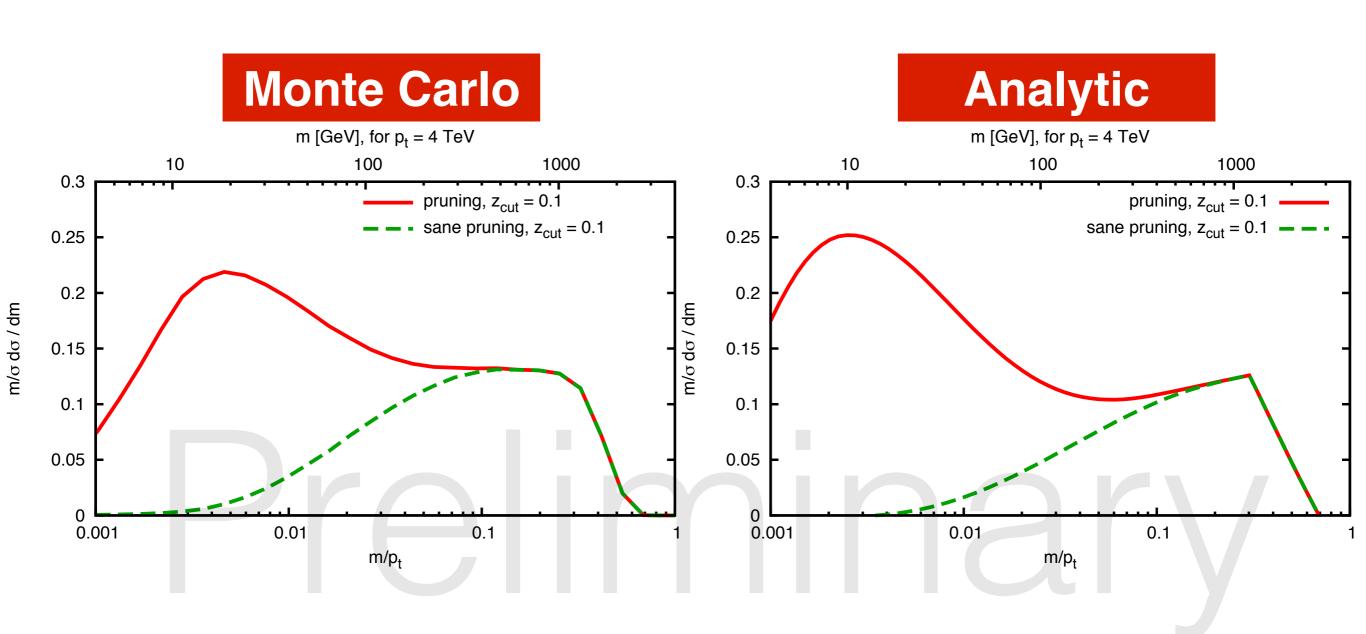
Dasgupta, Fregoso, Marzani & GPS, forthcoming: LL in all cases, plus some subleading logs [NB: LL doesn't mean the same thing in all cases!)

Modified Mass Drop Tagger

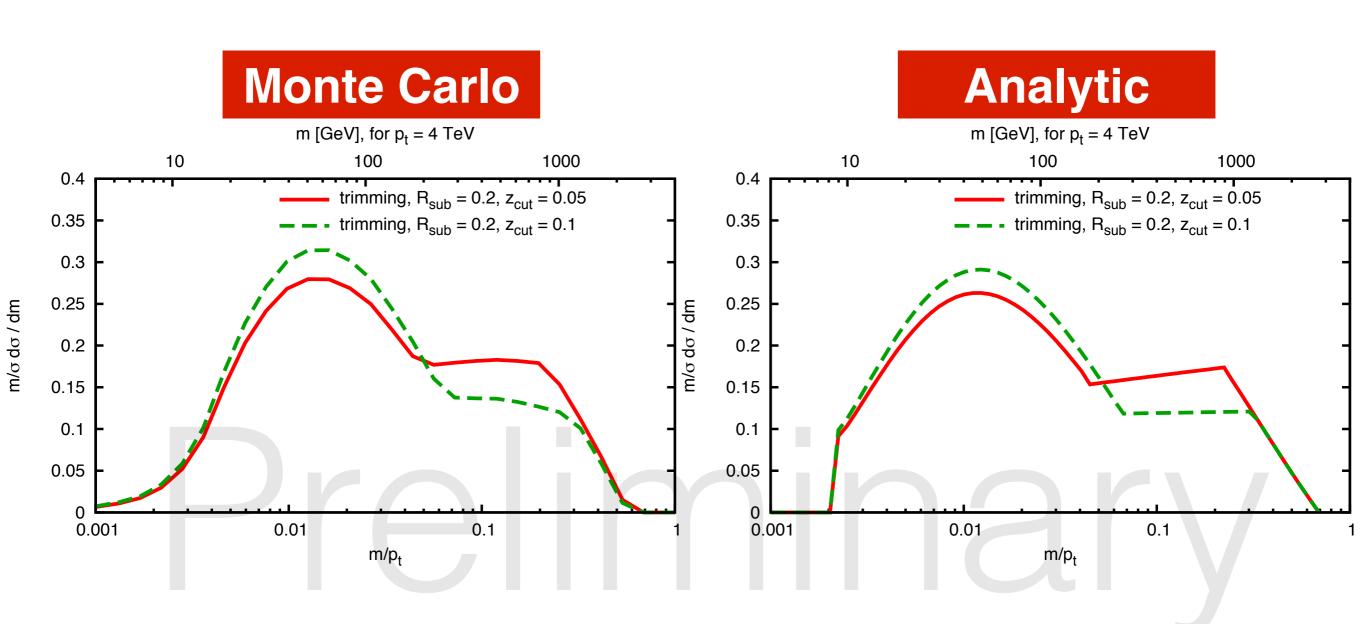


[mMDT is closest we have to a scale-invariant tagger, though exact behaviour depends on q/g fractions]

Pruning



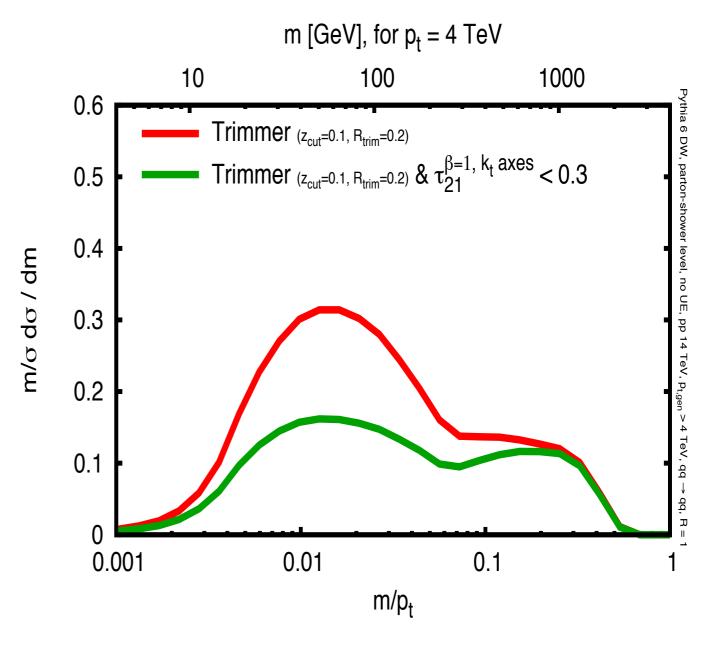
Trimming



What about cuts on shapes/radiation

E.g. cuts on N-subjettiness, tight mass drop, etc.?

- These cuts are nearly always for a jet whose mass is somehow groomed. All the structure from the grooming persists.
- So grooming & shape must probably be calculated together



Bottom line on "understanding"

- Taggers may be quite simple to write, but potentially involved to understand – tiny details can lead even courageous theorists to tears.
- Contrast this with p_t cuts for standard jet analyses (mostly) simple
- Still, many taggers/groomers are within calculational reach.
- New "modified" Mass Drop Tagger is especially simple
- New "sane" pruning is also interesting further investigation warranted...

Infrared safety

Infrared safety:

When the addition of one soft particle with momentum ϵ changes the outcome of tagging by an amount O(1).

It means that perturbative calculations give ∞

It means that the physics of hard objects may be irremediably contaminated by non-perturbative physics – not good for robustness!

Was long an issue in hadron-collider jet-finding. Let's make sure it doesn't come back to haunt us!

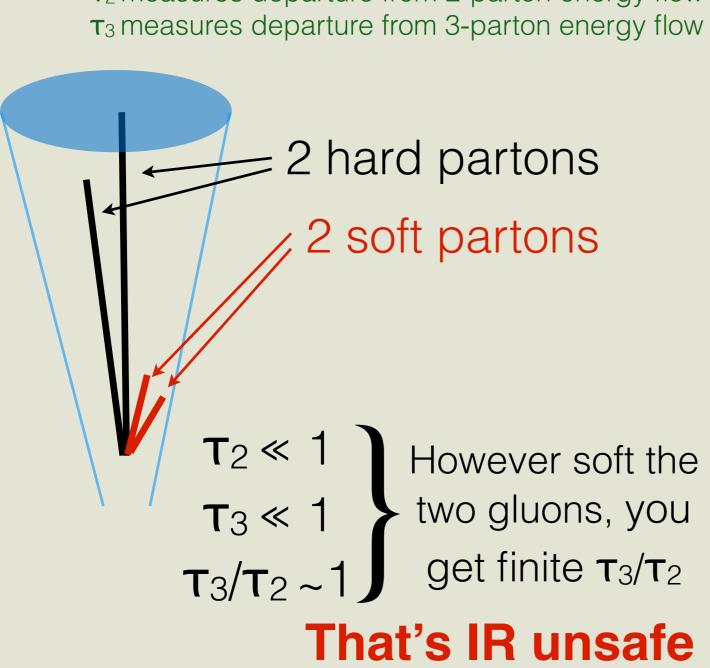
CMS's pruning followed by a mass-drop cut:

see blackboard!

IR issues in T₂₃

N-subjettiness τ_3 / τ_2 :

τ₂ measures departure from 2-parton energy flow



Easily cured with a cut on τ_2 / τ_1 , which forces 3rd prong not to be soft.

Extra cut has almost no impact on performance

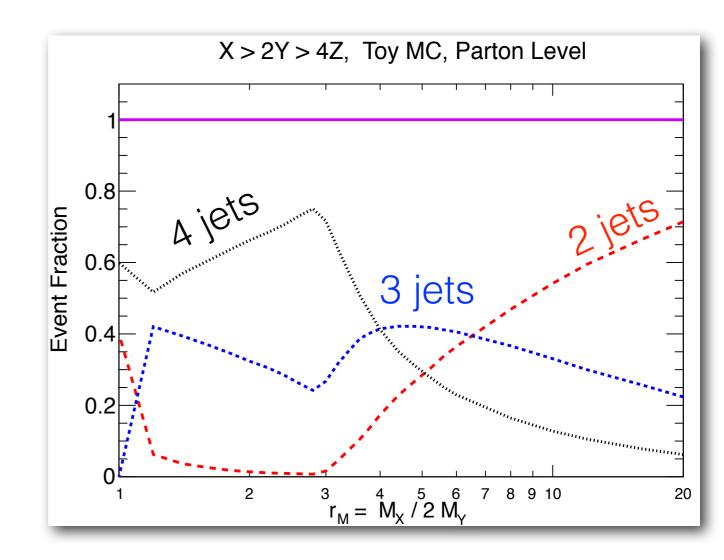
Cacciari et al '12

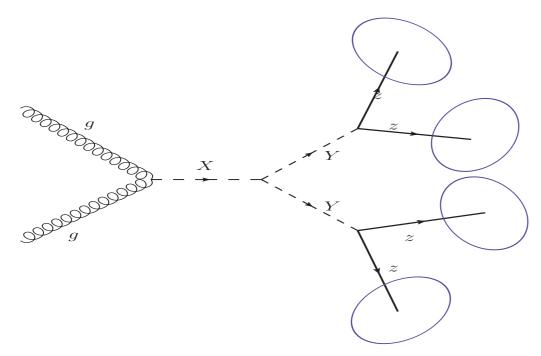
Scale invariant searches

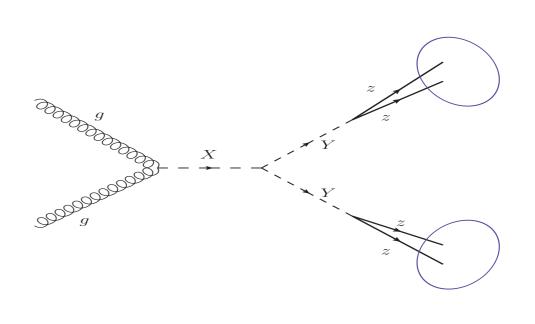
Experiments often have two distinct searches:

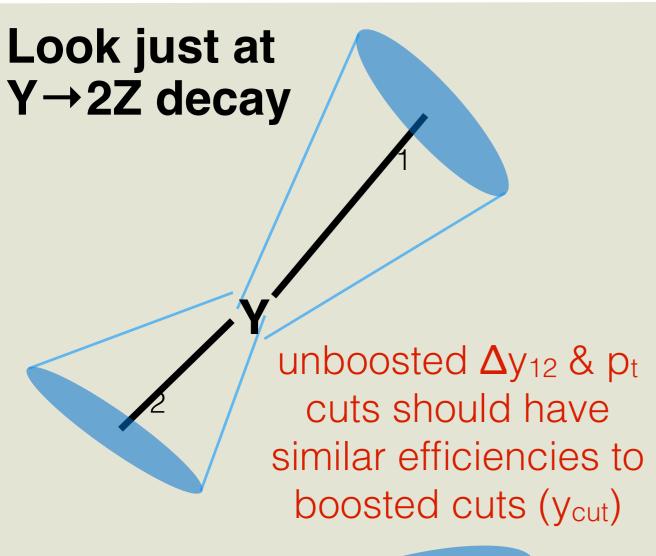
Resolved (small-R multi-jet) Boosted (large-R fat-jet)

Can resolved and boosted analyses be consistently performed together?



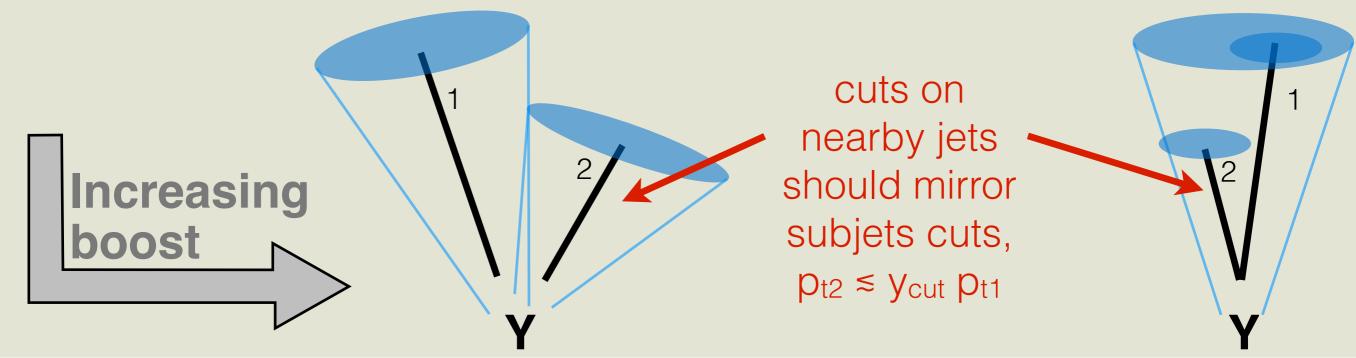


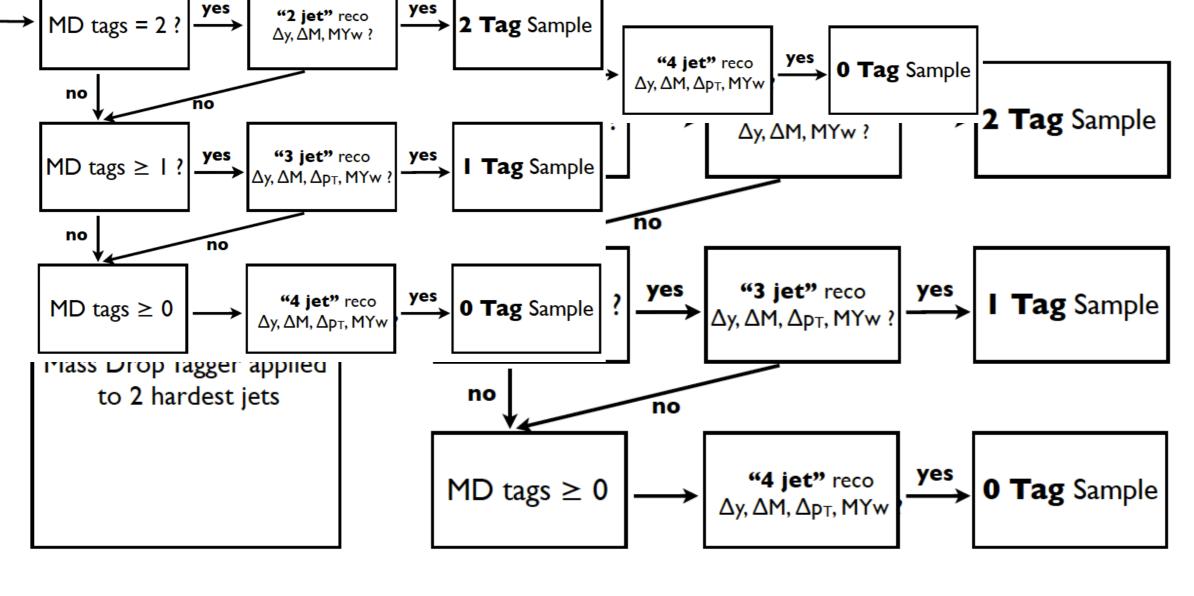




Key [simple] idea:

Cuts on resolved jets should mirror those on subjets inside fat jets





$$\left| \frac{2(m_{Y1} - m_{Y2})}{m_{Y1} + m_{Y2}} \right| \le f_m \qquad M_Y (1 - f_m) \le m_{Y1}, m_{Y2} \le M_Y (1 + f_m)$$

 $\Delta y \equiv |y_{Y1} - y_{Y2}| \le \Delta y_{\text{max}}$ $\Delta y \equiv |y_{Yi,1} - y_{Yi,2}| \le \Delta y_{\text{max}}^{\text{res}}$ $\Delta p_T \equiv p_T^{(1)} - p_T^{(2)} \ge (1 - y_{\text{cut}}) p_T^{(1)}$ $\max(m_{Y,1}, m_{Y,2}) \le \mu \cdot m_Y$

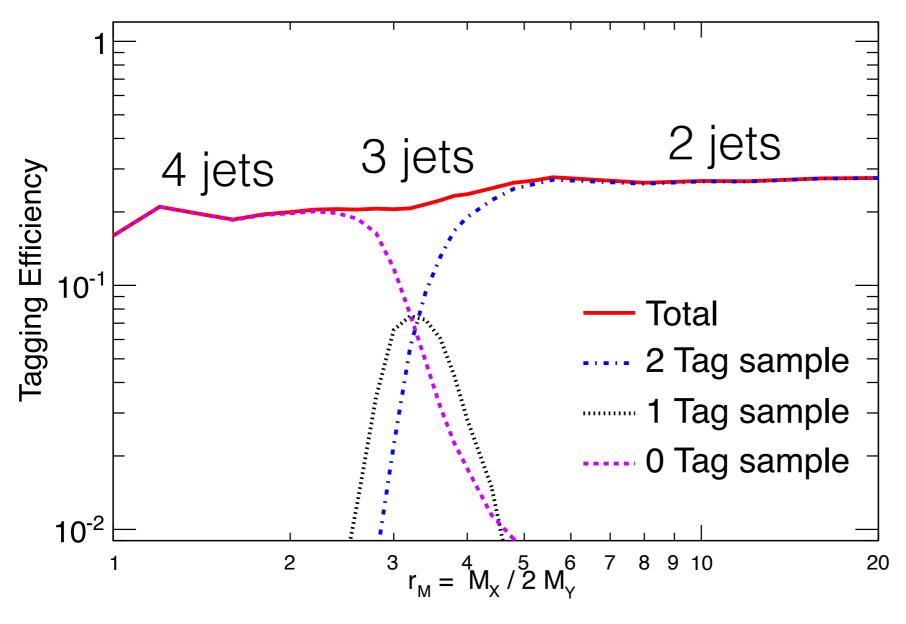
Jet Reconstruction										
R	$R_{\rm sj}$	$R_{ m f}$	$n_{ m filt}$	μ	$y_{ m cut}$					
0.7	1.3	0.3	3	0.67	0.9					

Analysis cuts										
M_Y 125 GeV	$\Delta y_{\rm max}$	$\begin{array}{c} \Delta y_{\rm max}^{\rm res} \\ 0.8 \end{array}$	$p_T^{ m min} \ 25~{ m GeV}$	$ y_{\max} $	$H_T^{ m min}$ $100~{ m GeV}$	f_m				
120 Gev	1.0	0.8	20 Ge v	5.0	100 Ge v	0.10				

Traditional cuts on resolved jets

Boosted cuts on resolved jets

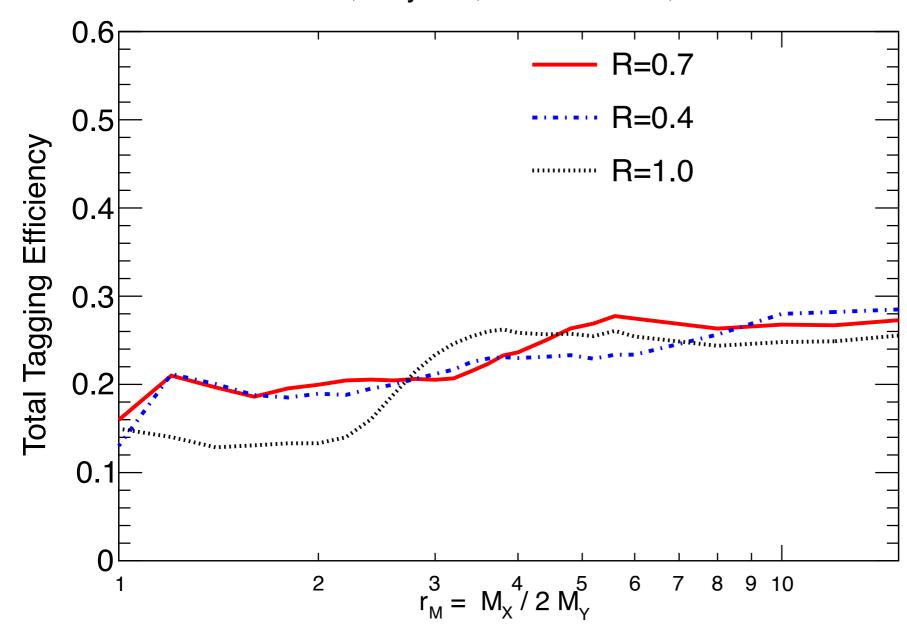
X > 2Y > 4Z, Toy MC, Hadron Level, LHC 8 TeV



Efficiency roughly stable as X→2Y→4Z goes from 4→3→2 jets

Preliminary

X > 2Y > 4Z, Toy MC, Hadron Level, LHC 8 TeV



Efficiency roughly independent of R used in clustering

Preliminary

Pileup in the boosted regime

Pronged top taggers

Some have pileup-*reduction* built in (HEPTopTagger, Template), essentially by using small (R~0.2–0.3) subcones, sometimes dynamically adjusted to the top p_t

For heavy pileup you will need to supplement them with full pileup *subtraction* (e.g. area-based).

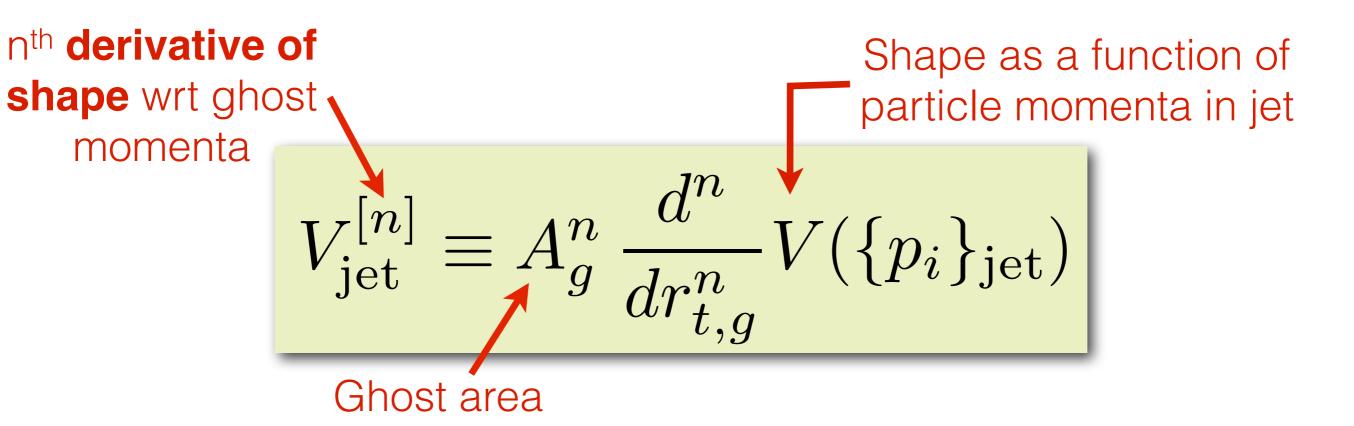
[Technically trivial, but so far studied only for filtering & trimming]

Shape-based taggers

Until recently, no clear way of subtracting pileup.

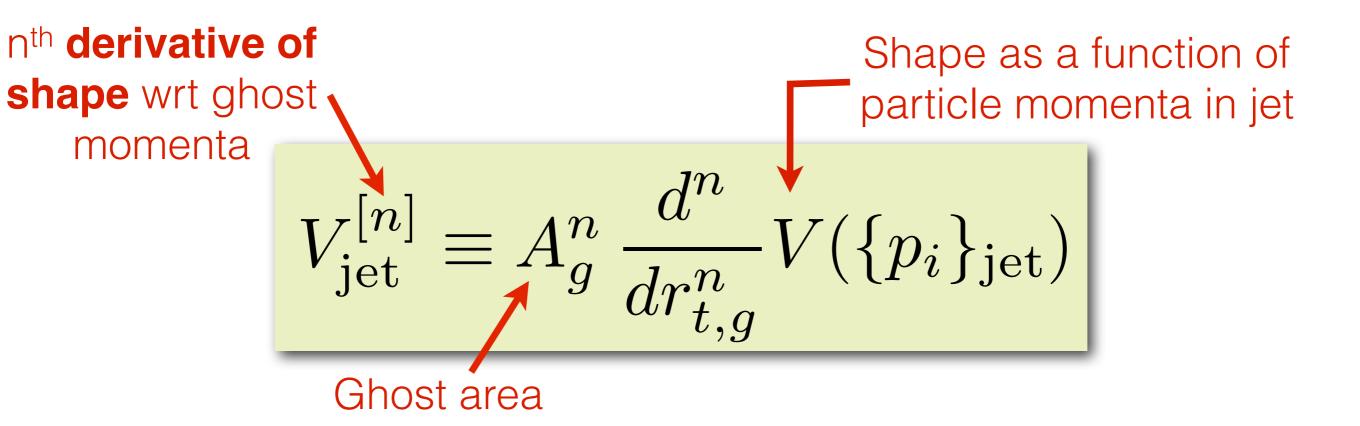
Pileup subtraction for shapes

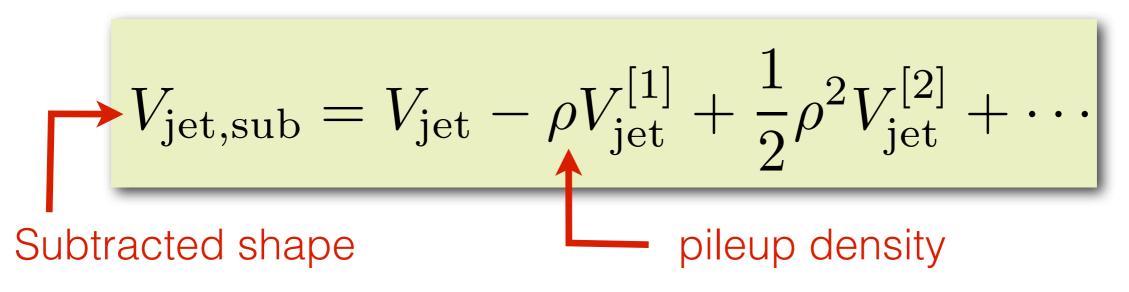
Cacciari, Dutta, JH Kim, GPS & Soyez '12



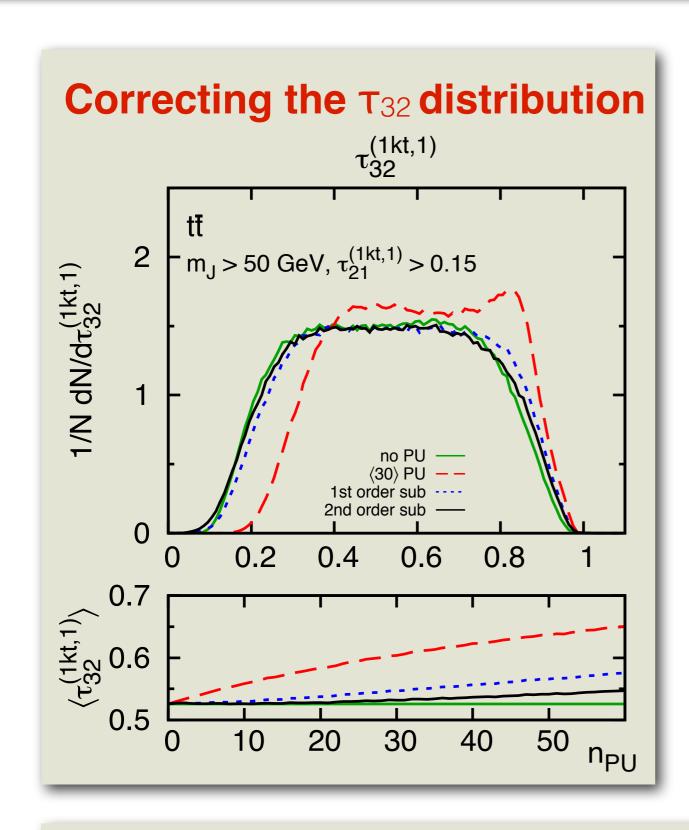
Pileup subtraction for shapes

Cacciari, Dutta, JH Kim, GPS & Soyez '12





Practical test: T₃₂ and top tagging

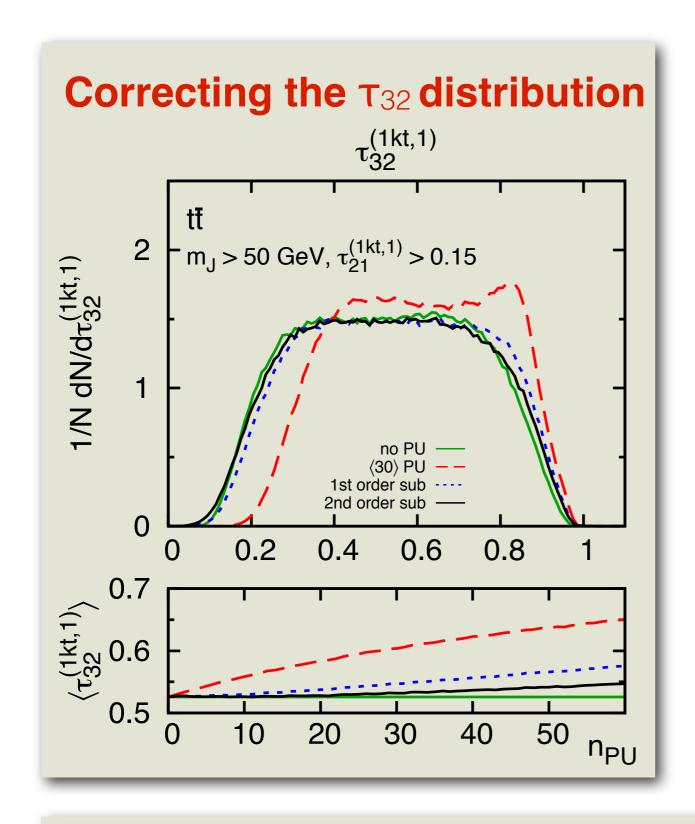


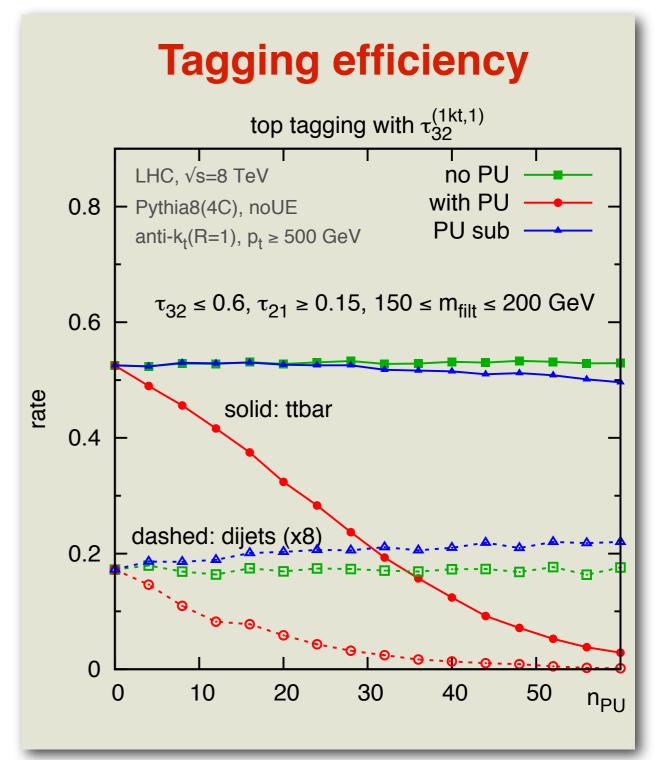
Green: no PU

Red: with PU

Blue/Black: subtracted

Practical test: T₃₂ and top tagging





Green: no PU

Red: with PU

Blue/Black: subtracted

It's time to make the transition to a deep understanding of our tools, the only way of guaranteeing robustness

- Analytical control of "pronged" taggers now seems to be possible [though still early days]
- Taggers can have surprises in store for us especially when we explore full LHC14 pt range.

[They can also be "fixed up", e.g. sane pruning, modified MDT]

- When do we want want to use "radiation-based" taggers?
- Do we need/want continuous resolved—fat-jet analyses?
- Pileup: it's time to start dealing with it systematically in our taggers [beyond just grooming, even as part of grooming]

EXTRAS

Different fat-jet tagger types

Prong based

(e.g. HEPTopTagger, Template Tagger)

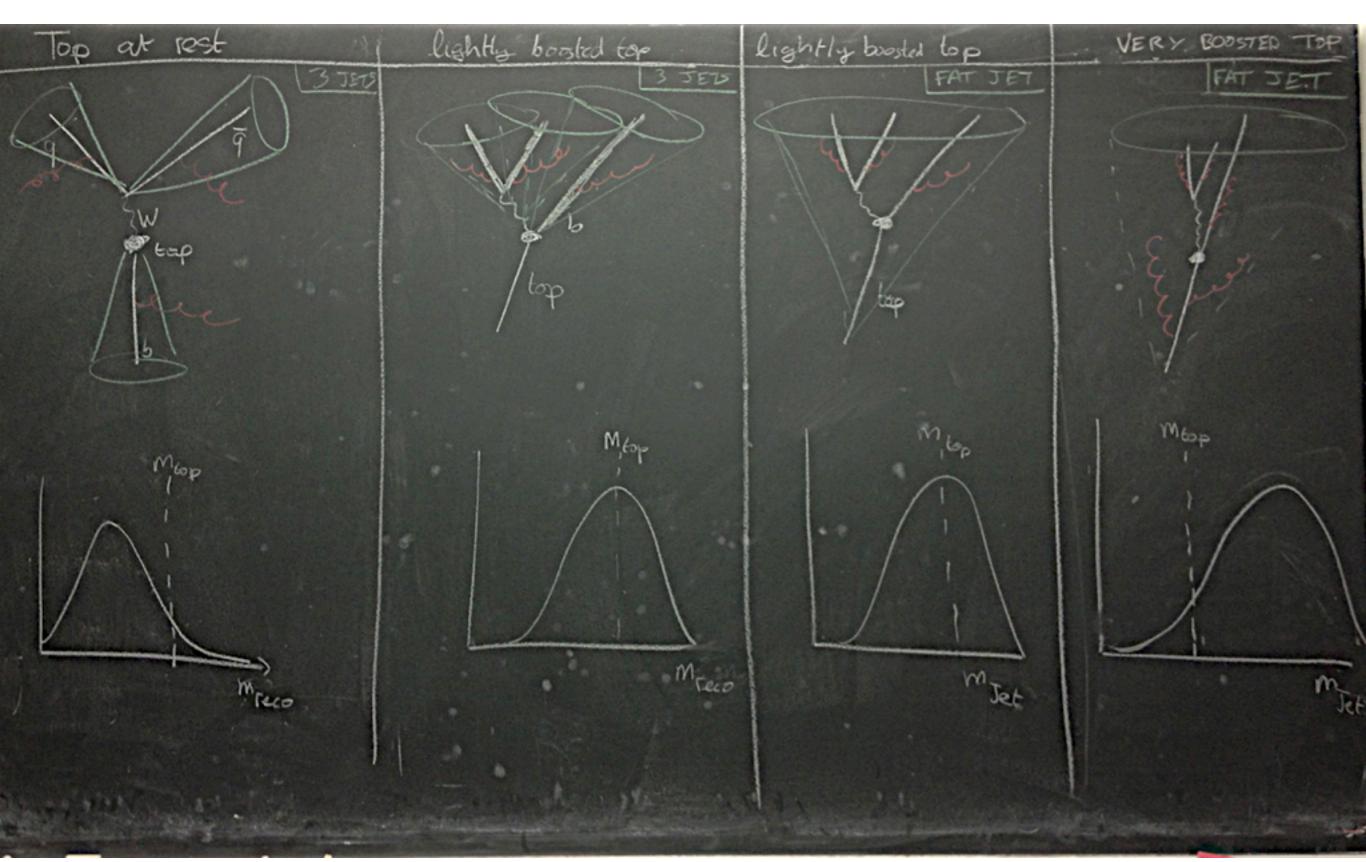
- Identifies prongs
- Requires prongs be consistent with kinematics of t→Wb→ 3 quarks

Radiation based

(e.g. N-subjettiness = τ_3/τ_2 + mass cut)

- Requires top-mass consistency (maybe with some grooming)
- Exploits weaker radiation from top (3 quarks) than background (1q+2g or 3g)

Top quarks, Tops from quark-jets & Top fat-jets [and their radiation pattern]

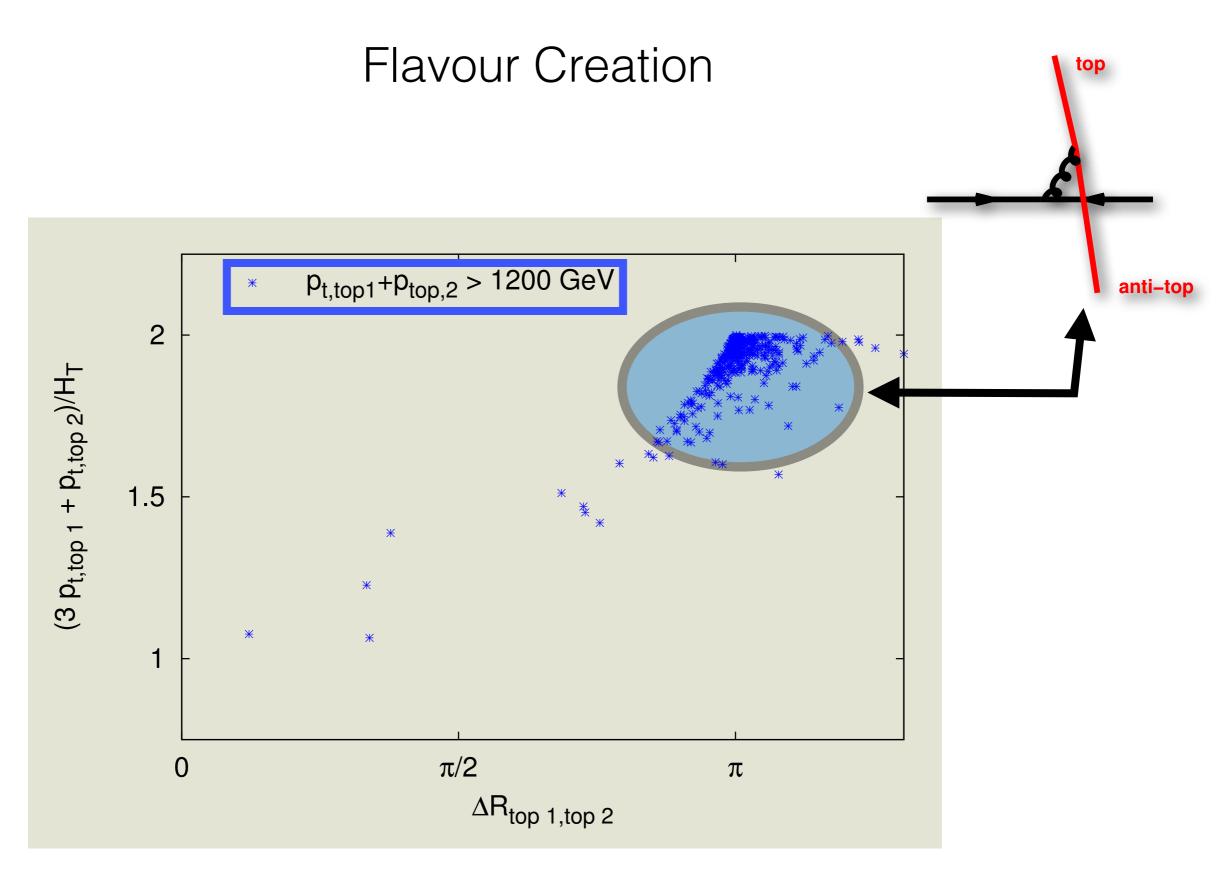


Are top pairs in high-p_t events always back-to-back?

A reminder that top-quarks at LHC are almost "light"

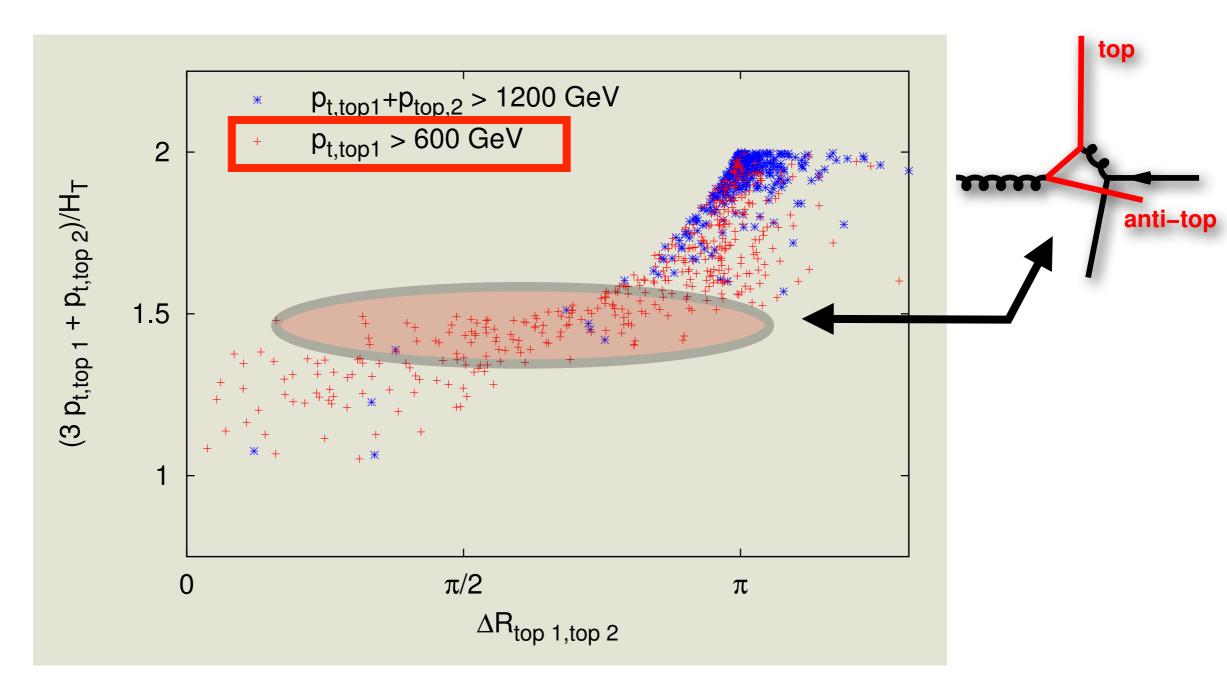
An 8 TeV study with POWHEG, top-pair production, no decay and no parton showering (to keep things simple)

top topology v. cuts



top topology v. cuts

Flavour Excitation – tops inside your PDFs



top topology v. cuts

Gluon Splitting

